

Your neighbourhood update

Published Date:
March 2026

Development name:

Parc Bodafon

Planning consent no.:

Ref: 0/48610

No. of homes:

49

Public open spaces

The Public Open Space, (POS), is now open and under the responsibility of the maintenance company

Play areas

The Play Area is now open and under the responsibility of the maintenance company

Streetlights

All Street lighting within the site is installed and working. All street lighting on Parc Bodafon remains the responsibility of Anwyl Homes until the adoption process is complete.

Street names

All required street name plates are installed.

Bins / dog waste bins

Dog bins have come into full use now the POS has been adopted by the management company.

Final surfacing - block paving private and shared drives

All private driveways within the development have now received the final wearing course.

Trees, landscaping and street scene

All landscaping works have been completed within the development.



Final surfacing - roads and footpaths

All final surfacing has now been completed.

Local authority roads / footpath adoption

The adoption of the roads and footpaths within the development will be with Conwy County Borough Council. Anwyl are currently working with Conwy Council to get the roads adopted as soon as possible.

Waste water / pump station adoption

There are no pump stations on the development. Foul and surface water is all drained by a gravity system. The Sewers are now on maintenance and will be fully adopted by Welsh Water in November 2026.

Bus routes

There are no bus routes within the development site.

Future phases

The development has been constructed in one phase.

Sub stations / generators

There is no substation within the development.

Public right of way

There are no public right of ways through the development.

Landscape adoption

The public open spaces areas have been adopted by Trust Green and they are now responsible for maintenance of these areas.

Bollards and bollard lighting

There are no bollard lights on this development.

